"I haven't been this excited about a new platformer since Super Mario 64"

- PLAY, May 2002

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COMING FALL 2002



WHEN EVIL REIGNS, IT POURS!

Venture into the twisted world of Malicetm. Face off against the evil god Nefarious Rex as you travel through time in an attempt to repair a fractured reality. Use your wits, brute force and apocalyptic weaponry to fight your way through a universe gone mad. Now you must choose — Take up arms or watch the world fall in the wake of one god's nuclear insanity.

Key Product Features

- Wield apocalyptic weapons like the Clockwork Hammer, Quantum Tuning Fork, and the Mace of Clubs
- Master the mayhem of 5 Elemental Magics
- Explore 22 free-roaming, dementedly detailed, and ominously shadowed levels
- Experience furious combat action, brain-frying puzzles, and interact with fiendish foes
- Transform through four different incarnations to become the powerful god destined to defeat Nefarious Rex
- Gwen Stefani as the voice of Malice

Xbox^m Technology Enhanced Features

- True real-time shadowing
- Fully parametric Phong shading with pervasive bump-mapping
- No far clip planes, ever... no "popping"
- Super-high detailed characters with weighted soft-skinning
- Ultra high-res textures
- IK simulators for hair and other flexible objects
- Real-time 3D surround sound with 64 voices at once

Brand:	Sie
SRP:	\$49.

malice.sierra.com

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Screen shots taken on Xbox™ Video Game System



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